



RULES: USPSA Handgun Competition Rules, current edition **COURSE DESIGNER:** 2007 1911 Design Team

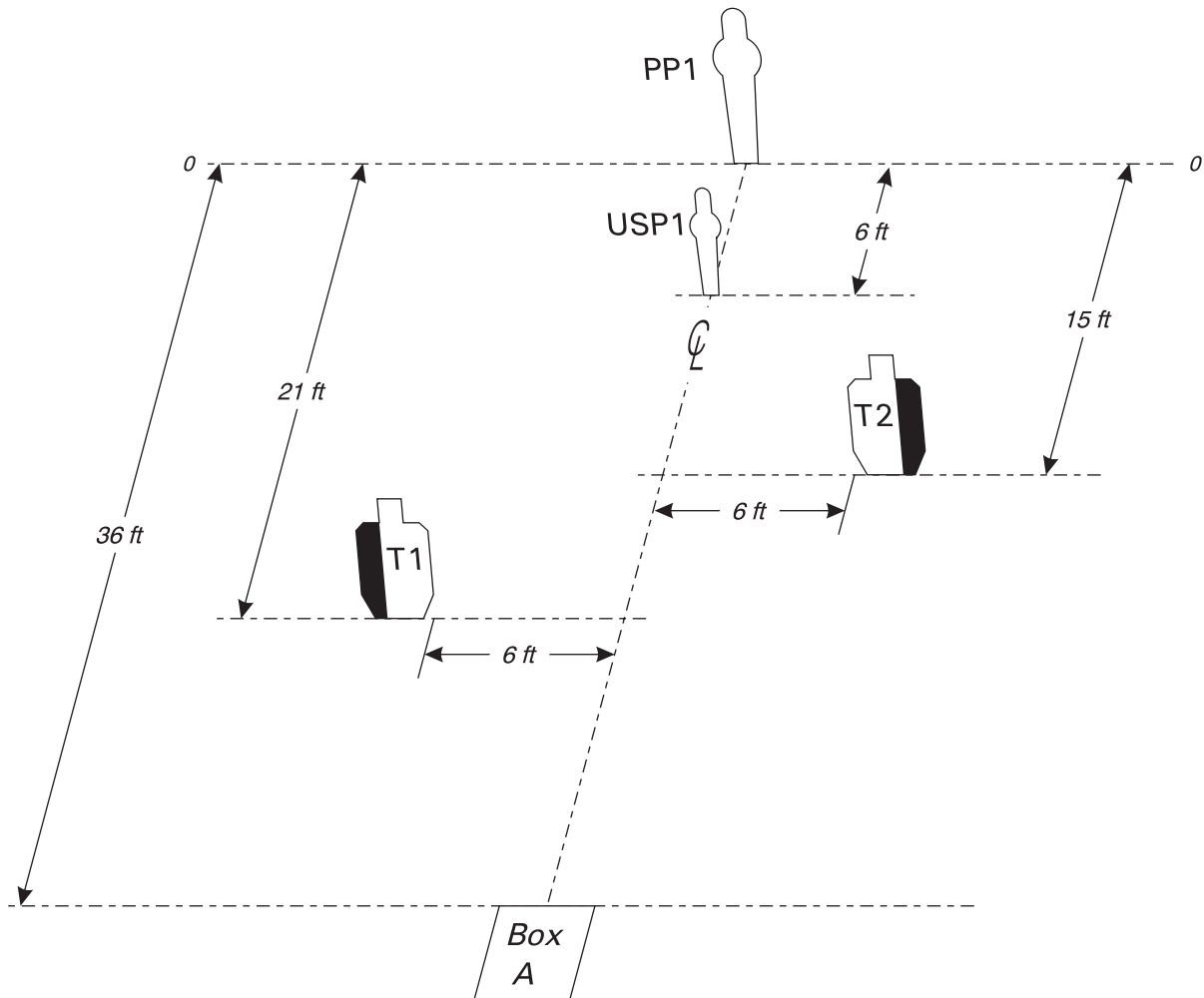
START POSITION: Standing facing uprange, shoulders square to back of box, toes against back of shooting box. Wrists above respective shoulders. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

STAGE PROCEDURE

On signal, turn then draw and engage T1-T2 and PP1-USP1 from within the fault lines.

SCORING

SCORING: Comstock, 6 rounds, 30 points
TARGETS: 2 Metric, 1 Pepper popper, 1 Mini-popper
SCORED HITS: Best 2/paper, KD = 1A
START - STOP: Audible - Last shot
PENALTIES: Per current edition of USPSA Handgun Competition Rules



SETUP NOTES: Set targets T1 and T2 to 5 feet high at shoulders. Box A is 3 feet by 3 feet.



08-03

Six

Written Stage Briefing

Six is a 6 round, 30-point Comstock Short Course classifier. There are 2 Metric targets, 1 pepper popper and 1 mini popper. The best two hits per paper target will score, steel must fall to score. The start signal is audible.

The start position is standing in Box A, facing uprange with wrists above respective shoulders, toes against the marks. Your gun will be loaded and holstered.

PCC start position is standing in Box A, facing downrange, stock on belt, muzzle downrange, loaded carbine held in both hands with safety on.

On the start signal, turn, then draw and engage T1-T2, PP1-PP2 as they become visible from within the fault lines. No turn for PCC.





TGT	A	B	C	D	M	
	USE NUMBERS - NOT HASHMARKS					
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
STL	<input type="text"/>				<input type="text"/>	2
TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	6
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	
STATS ONLY	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	= <input type="text"/>

COMSTOCK PENALTIES

PROCEDURAL (-10 EACH)

TIME

TOTAL TIME



MINUS PENALTIES OF
 EQUALS TOTAL SCORE
 DIVIDED BY TIME OF
 HIT FACTOR =
 (4 DECIMAL PLACES)

Shooter:

RO:

REMARKS

SHOOTER NUMBER **Open** **Lim.** **Lim. 10** **Prod.** **Rev.** **Sing. St.** **MAJOR** **minor**

NAME _____ USPSA _____