



Metro Area Practical Shooting Association

Bay 3 Twin Peaks



Start Position: Standing in shooting area facing down range with hands relaxed at sides with either left foot touching left fault line or right foot touching right fault line. All ammunition to be used in the stage will be placed on the top of one or more of the barrels designated B1, B2, and B3 at the shooters discretion prior to the start signal.

Gun Ready Condition: Handgun is holstered in an empty, unloaded, and uncocked condition.

Stage Procedure: Upon start signal engage targets as they become visible within the shooting area. All ammunition to be used in the stage must be retrieved from one or more of the barrels designated B1, B2, or B3. Walls extend down to the ground and upward to infinity and beyond. PP1 activates C1 and PP2 activates C2. C1 and C2 are clam shell targets that appear upon activation. C1 and C2 may not be engaged prior to activation.

Scoring	Comstock, 32 rounds, 160 points
Targets	15 Metric, 2 PP
Scored Hits	Best 2 per paper, 1 KD = 1 A
Start-Stop	Audible Start - Last Shot Fired
Rules	USPSA Current Edition
Stage Design	Tom Tolliver MN03 Jun 2015

Setup Crew Notes: Add no shoots to the edges of the ports and walls. Place B1, B2, and B3 6" from fault line with painted circles at bottom.

